



# Wynton Rufer Tournament 2015 Proudly supported by Revera

# Grade 7 & 8 rules and information

Except where specific modification is made below, the official New Zealand Football Whole of Football rules apply. The Stop Out Sports Club Tournament Director and committee will do everything possible to ensure that players and spectators experience an enjoyable football tournament. The Tournament Director's interpretation of the rules and regulations shall be final. The Tournament Committee reserves the right to decide on all matters pertaining to the tournament.

## **Pre-tournament briefing**

We ask that all coaches attend a pre-tournament briefing with the Tournament Director at 8.15am in the clubrooms. Any last-minute changes will be announced at this briefing. The tournament will be opened at 8.45am. Players for the first game at 9am should be present at this time.

## **Playing conditions**

## **Duration of Games**

Each game is scheduled in a 30 minute window. There are two 12 minute halves, a 1 minute half-time break and a 5 minute turnaround between each game

Games will start on the hour and the half hour.

The hooter will sound for the start of the game.

The hooter will sound again for the end of the first half.

The hooter will sound again for the start of the second half.

The hooter will sound again for the end of the game

There is then a 5 minute turnaround before the next game.

If teams are scheduled for the first game of the day please be on the field ready to play prior to 9.00am.

All round-robin games will automatically start and finish on the hooter to ensure the day runs to time. Any team not taking the field within 5 minutes of the hooter will be assumed to have defaulted. Scores for a defaulted game will be recorded as 2 - 0 victory to the opposing team. The time-keeping for the finals is in the hands of the appointed referees.

## *Eligibility*

All players must be eligible to play in that age group based on the 2015 football season. In line with Federation rules, Girls may play "down" an age group e.g. a girl of 9th grade age may play in the 8th grade.

#### **Balls**

Size 3 balls will be used for all games, and each team should bring an appropriate ball for their own games.

### <u>Team make</u>up

There are no restrictions on squad sizes however it is recommended that squads be no larger than 8 players so all players receive game time. Rolling subs are allowed throughout the game. Clubs can enter more than one team in any grade or Division.

#### Rules of game

- Teams are limited to a maximum of 5 players on the field
- The offside rule **does not** apply. Coaches and referees are encouraged to stop players from "seagulling"
- There is no throw-ins at this level, a kick in from where the ball went out will replace the throw in and a goal cannot be scored directly from a kick in
- There are no penalty kicks. If a direct free kick offence occurs in the penalty area, the referee will give an indirect free kick, 7 metres out from goal, in line from where the offence occurred
- For goal kicks, the attacking team must retire to halfway for a goal kick. Defenders can stay inside the goal area
- No corner kicks, if a corner kick offence occurs then the opposition will have a pass in from halfway
- Must be in opposition's half to score a goal
- All coaching is to occur from the side line
- Only the referee and players are allowed on the field

#### Referees

Unless a referee is appointed by Stop Out, coaches from each team will take turns refereeing a half each. The "home" coach (i.e. the team named first in the draw) will referee the first half; the "away" team coach will referee the second half. Independent referees will be appointed for the semis and finals of each grade. Referees will referee on the field. It is the responsibility of the referee to ensure that all players are wearing shin guards and no items that may be of danger to themselves or opponents.

#### .Score cards

Blank scorecards will be provided to all teams. A completed scorecard is required to be delivered to the results desk after every game by a representative of each team.

#### **Competition structure**

The actual structure of the draw will depend on team numbers entered.

Each team will be randomly placed in a pool with other teams, and will play teams, in a round robin basis. After round robin games all teams will participate in placement games. The final draw will be announced on the day.

Teams will be awarded the following points Win – 3 points. Draw - 1 point. Loss –No points

## PLEASE NOTE: The winning team will receive a maximum Goal differential of 3.

So if a team wins 8 - 0, it will be recorded as 3 - 0.

If a team wins 8-2 it will be recorded as 5-2.

Please within the spirit of the tournament respect the thinking behind this rule and use the opportunity to give game time to other members of your squad.

#### **Pool Positions**

At the end of pool play the pool positions will be established as follows:

- (a) Teams with most points
- (b) Goal Difference
- (c) The pool result between the teams.
- (d) Toss of a coin

The winners of each pool will play semi-finals and finals to establish a grade winner. This will take place immediately after pool play. Other teams will also play an equal number of games to determine overall positioning.

#### Semi-Finals

If a game in the Semi-finals is drawn after full-time, play will continue until a goal is scored for five minutes of extra time. If no goal is scored, the winners will be declared on the basis of the better pool situation, i.e. comparison of:

- (a) Teams with most points
- (b) Goal Difference
- (c) If still a tie, the team that has scored the most goals
- (d) Toss of a coin.

## The Final

If the final is a draw after full-time, Play will continue until a goal is scored. Extra time will be a maximum of two 5 minutes halves. If there is still a draw after that then the teams overall results from the day will be taken into account.

## First Aid

Teams/Clubs are responsible for basic First Aid. However, there is a First Aid room in the clubrooms.

#### **Photos**

We welcome any photographs from this or previous tournaments.

If you have any shots please e-mail them to us: <a href="wynton@stopout.org.nz">wynton@stopout.org.nz</a>

**ENJOY THE FOOTBALL!**